PhD Giacomo Balloccu

Research Scientist

London, UK | giacoballoccu@gmail.com | Linkedin | Github | Google Scholar | Website

WORK EXPERIENCE

META | RESEARCH SCIENTIST E4

London, UK | Nov 2024 - Present

AMAZON ADS | APPLIED SCIENTIST II INTERN

Edinburgh, UK | May 2024 - August 2024

- Constructed an artificial datasets through prompt engineering on Anthropic Claude, utilizing chain-of-thought and multi-agent models for context-to-keyword retrieval.
- Fine-tuned a retrieval Language Model with performance signals to develop a click-through rate-optimized keyword Recommender System for contextual targeting advertisers.

AMAZON ADS | Applied Scientist II Intern

Edinburgh, UK | November 2022 - March 2023

- Actively collaborated with engineering, product teams, and other scientists on Contextual Targeting products.
- Developed a multilingual Natural Language Inference methodology for context-to-category classification for sourcing adlines in offsite contexts.

UNIVERSITY OF CAGLIARI | TEACHING ASSISTANT

Cagliari, IT | March 2022 - Sept 2024

• Crafted and taught Python notebooks over three semesters for "Algorithms and Data Structures" coursework, encompassing algorithm implementation, theoretical concepts, and problem-solving exercises.

RELEVANT PUBLICATIONS

- [1] Afreen, N., Balloccu, G., Boratto, L., Fenu, G., Malloci, F. M., Marras, M., & Martis, A. G. (2024). EDGE: A conversational interface driven by large language models for educational knowledge graphs exploration. In Proceedings of the 33rd ACM International Conference on Information and Knowledge Management (pp. 5159-5163). [Paper] [Github]
- [2] Balloccu, G., Boratto, L., Fenu, G., Marras, M., & Soccol, A. (2024, October). KGGLM: A Generative Language Model for Generalizable Knowledge Graph Representation Learning in Recommendation. In Proceedings of the 18th ACM Conference on Recommender Systems (pp. 1079-1084). [Paper] [Github]
- [3] **Balloccu, G.**, Boratto, L., Cancedda, C., Fenu, G., & Marras, M. (2023). Faithful Path Language Modelling for Explainable Recommendation over Knowledge Graph. arXiv preprint arXiv:2310.16452. [Paper] [Github]
- [4] Afreen, N., Balloccu, G., Boratto, L., Fenu, G., Malloci, F. M., Marras, M., & Martis, A. G. (2024, June). Learner-centered Ontology for Explainable Educational Recommendation. In Adjunct Proceedings of the 32nd ACM Conference on User Modeling, Adaptation and Personalization (pp. 567-575). [Paper] [Github]
- [5] **Balloccu, G.**, Boratto, L., Fenu, G., Malloci, F. M., & Marras, M. (2024, March). *Explainable Recommender Systems with Knowledge Graphs and Language Models*. In **European Conference on Information Retrieval** (pp. 352-357). Cham: Springer Nature Switzerland. [Paper] [Github]
- [6] **Balloccu, G.**, Boratto, L., Fenu, G., & Marras, M. (2023). Reinforcement recommendation reasoning through knowledge graphs for explanation path quality. **Elsevier, Knowledge-Based Systems**, 260, 110098. [Paper] [Github]
- [7] Balloccu, G., Boratto, L., Cancedda, C., Fenu, G., & Marras, M. (2023, March). Knowledge is power, understanding is impact: Utility and beyond goals, explanation quality, and fairness in path reasoning recommendation. In European Conference on Information Retrieval (pp. 3-19). Cham: Springer Nature Switzerland. [Paper] [Github]
- [8] **Balloccu, G.**, Boratto, L., Fenu, G., & Marras, M. (2022, September). *Hands on explainable recommender systems with knowledge graphs*. In Proceedings of the **16th ACM Conference on Recommender Systems**. [Paper] [Github]
- [9] Balloccu, G., Boratto, L., Fenu, G., & Marras, M. (2022, July). Post processing recommender systems with knowledge graphs for recency, popularity, and diversity of explanations. In Proceedings of the 45th International ACM SIGIR Conference on Research and Development in Information Retrieval (pp. 646-656). [Paper] [Github]

RESEARCH PROJECTS

PATH LANGUAGE MODELLING FOR EXPLAINABLE RECOMMENDATION [7]

• Obtained 35% improvement in recommendation utility (NDCG) and significant gains in beyond-accuracy metrics by introducing a novel methodology [2] that combines path generation with language models, using sampled paths for graph representation learning.

• Developed a constraint-based decoding approach [3], leveraging the knowledge graph during decoding to prevent model hallucinations and ensure faithful, explainable recommendations.

REPRODUCIBILITY OF KNOWLEDGE AWARE MODELS [7]

- Led a reproducibility study [7] to validate that knowledge-aware and explainable methods are executable by practitioners, standardizing benchmarks across protocols.
- Developed a comprehensive evaluation protocol assessing beyond-accuracy metrics, which was applied to rigorously test 10 models. This protocol improved code quality and scalability, and supported the creation of an open-source, modular library for unbiased evaluations.

TUTORIAL SERIES ON EXPLAINABLE RECOMMENDER SYSTEMS ☑

- Designed and conducted a 4-hour tutorial on Explainable Knowledge-Aware Recommender Systems at RecSys22 [8], engaging 300+ attendees across in-person and online and over 45 Github stars.
- Presented an updated 3-hour version at ECIR24[5], incorporating basics of Transformers and Language Models and their application to Path Reasoning, addressing evolving industry and academic needs.

EXPLANATION QUALITY IN REINFORCEMENT LEARNING PATH REASONING

- Conducted research on explainable recommender models, identifying limitations in their explanation quality and introducing new metrics for textual explanations including recency, serendipity, and diversity.
- Developed and optimized a graph-based Reinforcement Learning Recommender System, implementing post-processing [9] and in-processing methods [6] to significantly improve explanation quality with minimal impact on recommendation accuracy.
- Empirically assessed the improved models across multiple datasets (Movies, Music, Clothing, eCommerce), achieving over a 100% increase in explanation quality and a 3% improvement in recommendation utility against multiple baselines.

RESEARCH MANAGEMENT

EXPLAINABLE RECOMMENDATION IN EDUCATIONAL DOMAIN [7]

• Contributed to the EDUC project by providing supervision on the data modeling and student mentoring in the development of a suit of datasets for the education domain [3] and a RAG methodology for coursework retrieval [1].

HEALTHY AND SUSTAINABLE FOOD RECOMMENDATION CHATBOT

- Authored the methodology section of a successful funding proposal (\$200k) as part of a multidisciplinary team from three faculties, focusing on a food recommendation chatbot that promotes healthiness.
- Collaborated with cross-functional teams to align chatbot development with broader project goals. Supervised the data modeling process, ensuring the seamless integration of a dietary data knowledge graph with user preferences to enhance the recommendation system.

EDUCATION

PhD. Artificial Intelligence (AI) and Recommender Systems

Cagliari, IT | Oct. 2021 - Feb. 2025

University of Cagliari

Research Areas: Recommender Systems, End-User Explainability, Natural Language Processing

M.S in Computer Science and Artificial Intelligence (AI)

Cagliari, IT | Oct. 2019 - Sept. 2021

University of Cagliari, Summa Cum Laude

B.S. in Computer ScienceUNIVERSITY OF CAGLIARI

Cagliari, IT | Oct. 2016 - Sept. 2019

SKILLS

- Tools: Python, C++, Java, SQL, PyTorch, Pandas, Huggingface Transformers, Spark, Git, AWS, Glue
- **Technical Skills:** Machine Learning, Deep Learning, Natural Language Processing, Graph Learning, Reinforcement Learning, Data Analytics, Data Visualization, Algorithms, Advertisement
- Soft Skills: Writting and Narratives, Critical Thinking, Effective Communication, Leadership
- Conference Committees: ACM RecSys24, ECIR24, CIKM24, ECIR23, AMLC 2024, Local Chair UMAP24
- Volunteer and Leadership: LeadTheFuture Mentor 2022 / 2024, HuggingFace Student Ambassador 2022
- Awards: Outstanding Reviewer at ECIR23, SIGIR22 Student Travel Grant